

# Coresets Meet EDCS: Algorithms for Matching and Vertex Cover on Massive Graphs

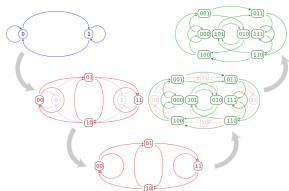
Sepehr Assadi

University of Pennsylvania

Joint work with MohammadHossein Bateni (Google), Aaron Bernstein (Rutgers), Vahab Mirrokni (Google), and Cliff Stein (Columbia)

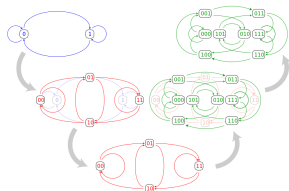
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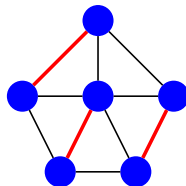
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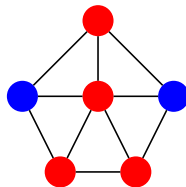
**This talk:** Matching and Vertex Cover problems on massive graphs.

# Matchings and Vertex Covers

- **Matching:** A collection of vertex-disjoint edges.

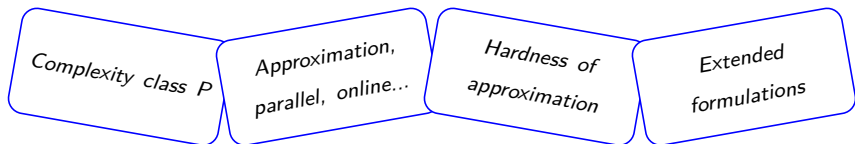


- **Vertex Cover:** A collection of vertices containing at least one end point of every edge.



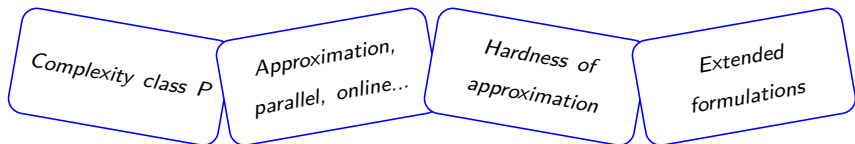
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## **This talk:**

**Randomized composable coresets** for matching and vertex cover.

Their applications to different models including **streaming**, **distributed**, and **massively parallel computation**.

# Randomized Composable Coresets

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Introduced first by [Mirrokni and Zadimoghaddam, 2015] for distributed submodular maximization.

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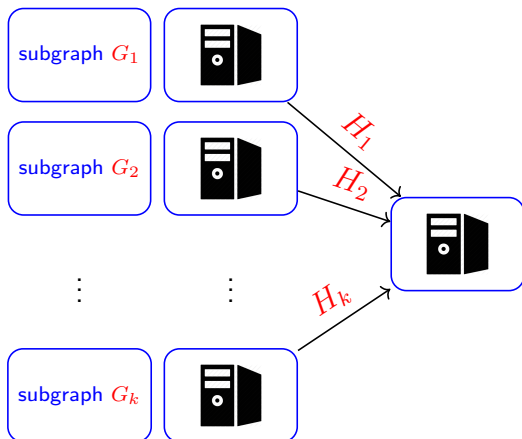
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  - ▶ Direct applications to distributed communication, massively parallel computation, and streaming.



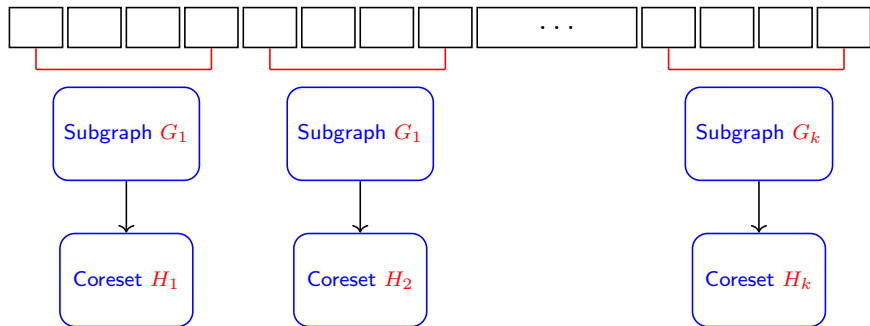
# Randomized Composable Coresets: Applications

- An MPC algorithm with **small memory per machine** with **one or two rounds of parallel computation**.



# Randomized Composable Coresets: Applications

- A streaming algorithm with **small memory** on **random streams**.



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  - ▶ Adversarial partitions do not admit non-trivial solutions for matching and vertex cover [A, Khanna, Li, Yaroslavtsev'16].
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    - ★  $n^{o(1)}$ -approximation requires  $n^{2-o(1)}$  space.
  - ▶ Randomized composable coresets were suggested in [A, Khanna'17] to bypass these impossibility results.

# State-of-the-Art

[A, Khanna'17]: There are  $\tilde{O}(n)$  size randomized composable coresets with:

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[A, Khanna'17] used this to obtain improved distributed and MPC algorithms.

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The randomized composable coresets in [A, Khanna'17]:

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## Questions.

- Improved randomized composable coresets?
- Compete with model-specific solutions using this general technique?

# Our Results

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We give significantly improved randomized composable coresets for matching and vertex cover.

**Main Result.** Randomized coresets of size  $\tilde{O}(n)$  with:

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Improve upon state-of-the-art in streaming, distributed, and MPC model in one or all parameters involved.

# Direct Applications of Our Main Result

## Corollary (Streaming)

A *single-pass* streaming algorithm on *random arrival streams* for  $(1.5 + \epsilon)$ -approximation of *matching* in  $\tilde{O}(n\sqrt{n})$  space.

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- Better than  $\frac{e}{e-1} \approx 1.58$  approximation in *adversarial streams* requires  $n^{1+\Omega(1/\log \log n)}$  space [Kapralov, 2013].



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- [Konrad et al., 2012]: a 1.98-approximation to matching in *random arrival streams* with  $\tilde{O}(n)$  space.
- [Konrad, 2018]: improved approximation to 1.85 (following [Esfandiari et al., 2016, Kale and Tirodkar, 2017]).

# Our Randomized Composable Coresets for Matching and Vertex Cover

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Randomized composable coresets of size  $\tilde{O}(n)$  with:

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We mostly focus on [maximum matching](#) in this talk.

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We instead use **edge degree constrained subgraphs** to represent large matchings.

# Edge Degree Constrained Subgraphs

Definition ([Bernstein and Stein, 2015])

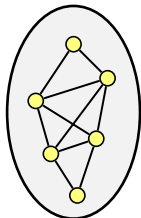
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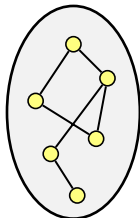
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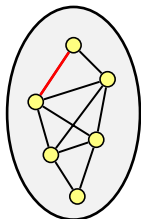
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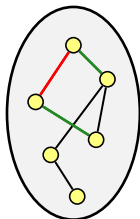
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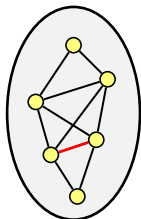
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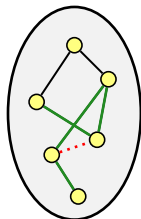
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Previously used in the context of [dynamic graph algorithms](#) in [\[Bernstein and Stein, 2015, Bernstein and Stein, 2016\]](#).



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Previously used in the context of [dynamic graph algorithms](#) in [\[Bernstein and Stein, 2015, Bernstein and Stein, 2016\]](#).

Basic properties:

- A  $(\beta, \varepsilon)$ -EDCS has  $O(n\beta)$  edges.
- Every graph admits a  $(\beta, \varepsilon)$ -EDCS for all  $\varepsilon \in (0, 1)$  and  $\beta > 1/\varepsilon$ .

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What is special about an EDCS for randomized composable coresets?

[this work]: W.h.p. on random partitions:

$$\text{EDCS}(G^{(1)}) \cup \dots \cup \text{EDCS}(G^{(k)}) \approx \text{EDCS}(G^{(1)} \cup \dots \cup G^{(k)}).$$

# EDCS as a Randomized Coreset

## Our main technical result:

Let  $G^{(1)}, \dots, G^{(k)}$  be a random partitioning of  $G$ .

Let  $H^{(i)}$  be an arbitrary  $(\beta, \varepsilon)$ -EDCS of  $G^{(i)}$ .

Then  $H^{(1)} \cup \dots \cup H^{(k)}$  is a  $(k\beta, \tilde{\Theta}(\varepsilon))$ -EDCS of  $G$  w.h.p.

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## Randomized Composable Coreset:

Let the randomized coreset be an arbitrary  $(\tilde{\Theta}(1), \tilde{\Theta}(\varepsilon))$ -EDCS.

Size of each coreset is  $\tilde{O}(n)$ .

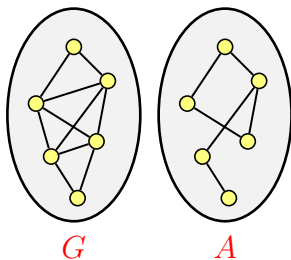
Approximation follows from general properties of EDCS.

# Proof Sketch of the Main Technical Result



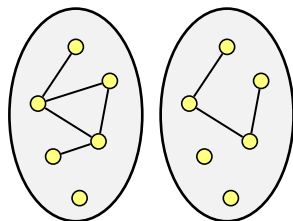
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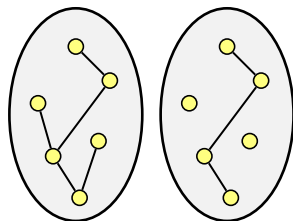
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- $A \cap G^{(i)}$  is w.h.p. a  $(\beta, \varepsilon)$ -EDCS of  $G^{(i)}$ .



$G^{(1)}$

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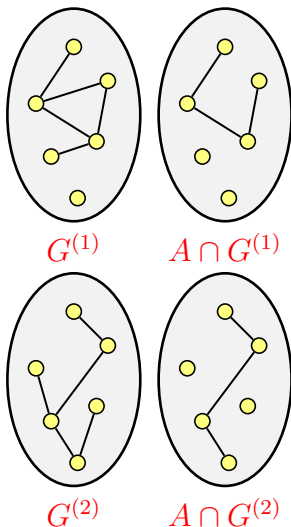


$G^{(2)}$

$A \cap G^{(2)}$

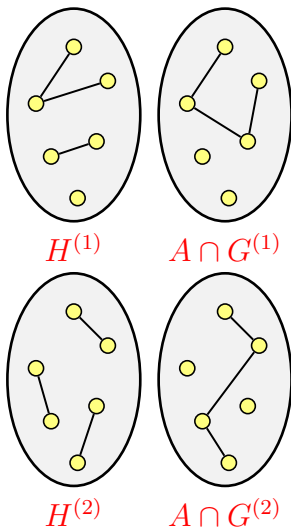
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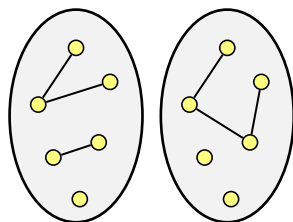
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- Each  $H^{(i)}$  is also another  $(\beta, \varepsilon)$ -EDCS of  $G^{(i)}$  by construction.



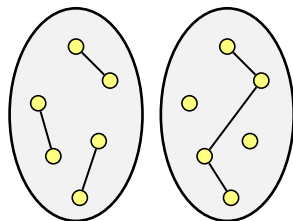
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- Ideal Scenario?  $H^{(i)} = A \cap G^{(i)}$   
for all  $i \in [k]$ .



$H^{(1)}$

$A \cap G^{(1)}$

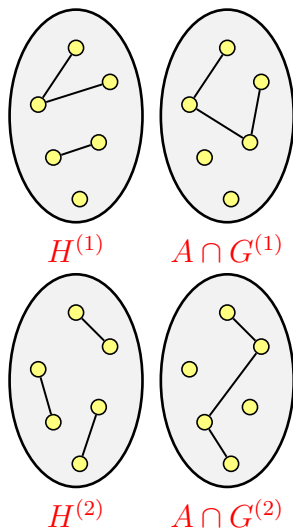


$H^{(2)}$

$A \cap G^{(2)}$

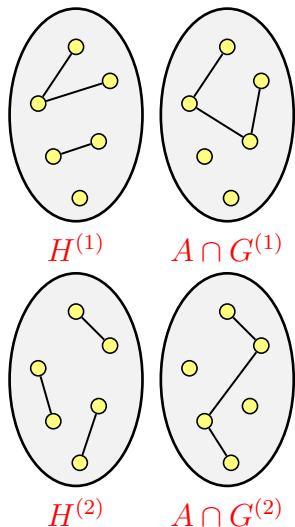
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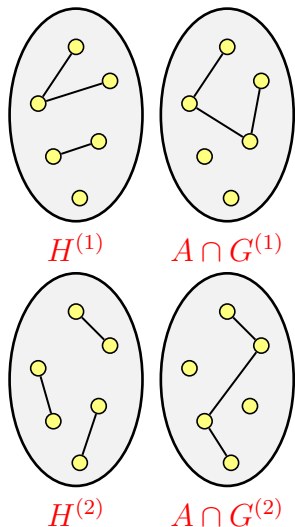
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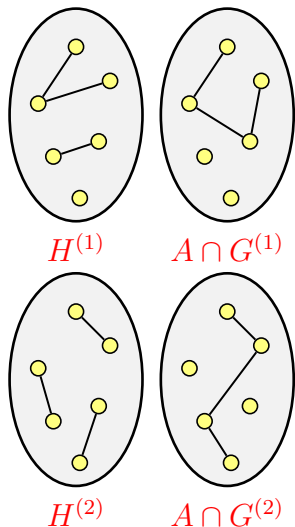
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- Any fix?



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Enough to conclude that  $H^{(1)} \cup \dots \cup H^{(k)}$  is a  $(k\beta, \tilde{\Theta}(\varepsilon))$ -EDCS of  $G$  by the previous argument.

# Wrap-Up

We proved,

Let  $G^{(1)}, \dots, G^{(k)}$  be a random partitioning of  $G$ .

Let  $H^{(i)}$  be an arbitrary  $(\beta, \varepsilon)$ -EDCS of  $G^{(i)}$ .

Then  $H^{(1)} \cup \dots \cup H^{(k)}$  is a  $(k\beta, \tilde{\Theta}(\varepsilon))$ -EDCS of  $G$  w.h.p.

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Combined with general properties of EDCS, this implies:

Randomized composable coresets of size  $\tilde{O}(n)$  with:

- $(1.5 + \varepsilon)$ -approximation for matching, and
- $(2 + \varepsilon)$ -approximation for vertex cover.

# Concluding Remarks

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We take this view to the next step for MPC algorithms.

# Further Application to MPC

- ① Distribute the graph randomly across multiple machines.
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To make this work:

- **Vertex-based** partitioning approach of [Czumaj et al., 2018].
- Additional care to not **blow up** approximation due to recursion.

# Further Application to MPC

## Corollary (MPC with low-memory per-machine)

*An  $O(\log \log n)$ -round MPC algorithm with  $O(1)$ -approximation to both matching and vertex cover and only  $O(n)$  memory per-machine.*

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## Corollary (MPC with low-memory per-machine)

*An  $O(\log \log n)$ -round MPC algorithm with  $O(1)$ -approximation to both matching and vertex cover and only  $O(n)$  memory per-machine.*

- Can also give  $(1 + \epsilon)$ -approximation to maximum matching.
- Memory can be reduced to  $O(n/\text{polylog}(n))$ .

# Further Applications

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- [Ghaffari et al., 2018]:  $O(\log \log n)$  rounds;  $(2 + \epsilon)$ -approximation to both problems;  $O(n)$  memory.

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Some key applications:

- A random arrival streaming  $(1.5 + \epsilon)$ -approximation to matching.
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Thank you!





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