
Internet Services Introduction

1

Outline

- Introduction
- What are web services
- The vision
- The nay sayers
- Example using Google's web service

2

Web Service Overview

- Definition: A set of representations and protocols to export methods over the Internet
 - Basically a Remote Procedure Call (RPC)
 - I.e., my program can invoke method `foo(X,Y,Z)` on your server
 - Your server computes something and sends a response
- Two questions:
 - What's the big deal?
 - Haven't we seen this before?

3

The Promise

- Sharing of data and programming effort on a scale not seen before
 - Software reuse not by sharing code,
 - But calling someone else's running program
- Order-of-magnitude reduction in time and effort to interconnect systems
 - E.g., 1 programmer hours/days vs. team of programmers 6-12 months

4

Ho-Hum

- Original RPC paper was published in 1981
 - B. J. Nelson, Xerox PARC Tech Report CSL-81-9
- Long list of “failed” technologies:
 - 1980’s Distributed Computing Environment (DCE)
 - 1990’s Common Object Request Broker (CORBA)
 - 1990’s Distributed Component Object Model (DCOM)
 - Those were just the well-known ones
- All had similar promises, lots of hype.
 - None ended up meeting the claims

5

Key differences from the past

- Platform neutral
- Simple to implement and use
 - E.g. My random perl script running on FreeBSD can invoke a method on your Microsoft exchange sever.
- Open Source/Free implementations that work
 - Don’t need to spend big \$ to get started
 - E.g., we can use it in class for free!
- Incremental deployment possible
 - Can layer on top of existing systems
 - Can incrementally scale up small islands

6

Similarities to other systems

- Networking in the 1970s/80s:
 - Zoo of competing protocol stacks
 - LU.6 (IBM), DECnet, OSI, TCP/IP
 - Formatting nightmares
 - E.g., ASCII vs. EBCDIC, big vs. little endian, ASN.1 ...
 - No open implementations => expensive
 - OSI stack for a machine cost 100’s of \$
 - Resulting “islands”
 - Big promises, but hard to actually share data
 - Could do it, but with a lot of effort
- Information retrieval in the 1980/90’s
 - All above bullets apply

7

Networking Similarities (cont)

- IP changed the environment
 - Single protocol to interconnect all existing islands
 - Open source implementation that worked (BSD)
 - Ported to everything, reference for new implementations
 - Standard API to access (BSD sockets)
- Resulting applications made it possible to share data at low cost
 - FTP, SMTP, NFS
- Realized vision of “internetworking”
 - Huge success, delivered on hype.

8

Information Retrieval Similarities

- HTTP/HTML changed the environment
 - Protocols to interconnect existing islands
 - Wais, Gopher, FTP sites, Gopher
 - Open source implementations that worked (apache)
 - Mosaic was free and widely ported, close enough
 - Standard APIs (e.g. CGI)
- Resulting applications made it possible to share data at low cost
 - Web services,
- Realized vision of “Global Hypertext”
 - Huge success, delivered on hype.

9

Questions for the class

- Will web-services deliver on a technical level?
 - Are the ease of use and deployment real?
- If so, will these be enough to encourage the resulting vision of the ‘ecologies’ of services?
 - Commercial
 - Inventory, HR, financial
 - Scientific
 - Simulations, monitoring, modeling, experiments
 - Medical
 - Records, diagnosis, patient care
- Can WS deliver on the hype?

10

Functions and Technologies

- Data Representation:
 - eXensible Markup Language (XML)
- Transport:
 - Simple Object Access Protocol (SOAP)
 - XML-RPC
- Discovery and publication
 - Web Service Description Language (WSDL)
 - Universal Description Discovery and Integration (UDDI)

11

XML

- Simplification of Generalized Markup
 - Tag/property based format similar to HTML
 - Also can express correct document semantics with a Document Type Definition (DTD) (unlike HTML)
- A lowest-common denominator format for “semi structured” data
 - E.g. not database relations/tables

12

XML Example

```
<?xml version="1.0"?>
<tag1>
  <!-- comment -->
  <tag2 var1=value1 var2=value2>
    Info can go here
  </tag2>
</tag1>
```

13

SOAP

- Method to
- General idea is a header followed by data
- Why not use HTTP GET and POST?
 - Not enough structure
- Is SOAP too complicated?

14

XML-RPC

- Same goals as SOAP
- Very straightforward way to map RPCs into XML objects
- Simpler than SOAP
 - Just datatypes and methods

15

XML-RPC vs. SOAP

- http://weblog.masukomi.org/writings/xml-rpc_vs_soap.htm
- Porting from one transport to another:
- <http://webservices.xml.com/pub/a/ws/2002/12/18/endpointpoints.html>

16

WSDL

- Interface definition for a Web service
 - E.g. function signature
 - Similar function to header file in C, public interface/class definition in OO languages
 - Types of data which can be passed
 - “methods”
- Additional elements for:
 - What messages look like
 - Which transport to use
 - Where is the service

17

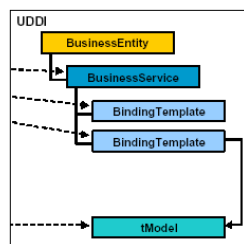
WSDL Structure

1. Type definitions,
 - used to describe the data being exchanged
2. Message definitions
 - What can be sent/exchanged
 - Can think of these as the methods
3. Operation definitions
 - Sets of messages involved in an exchange
4. Binding definitions
 - Map operations and types to actual transports
5. Service definition
 - defines the endpoint (URL) where the server can be found

18

UDDI

- Not necessary for WS
 - White pages (business info)
 - Yellow pages (business categories following standard taxonomies)
 - Green pages (how to find services, pages, etc)
- A bunch of browseable/searchable data structs running over SOAP implementing the above
 - tModel can hold a WSDL like file



19

Google Example

- Google web service supports 3 functions
 - Search
 - Cached page lookup
 - Spelling suggestions
- We'll walk through some client code
- WSDL definition
- SOAP request and response
 - We'll go over in much more detail in later classes

20

Example Google WS Client

```
public class GoogleAPIDemo {
    public static void main(String[] args) {
        String clientKey = args[0];
        String directive = args[1];
        String directiveArg = args[2];
        // Create a Google Search object, set our authorization key
        GoogleSearch s = new GoogleSearch(); // create the GS object
        s.setKey(clientKey); // Depending on user input, do search or cache query, then
        // print out result
        try {
            if (directive.equalsIgnoreCase("search")) {
                s.setQueryString(directiveArg); // set the query
                GoogleSearchResult r = s.doSearch(); // calls the search engine
                System.out.println("Google Search Results:");
                System.out.println(r.toString());
            } else if (directive.equalsIgnoreCase("cached")) {
                // cached page and spelling are similar to the search above
            } catch (GoogleSearchFault f) {
                System.out.println("The call to the Google Web APIs failed:");
                System.out.println(f.toString());
            }
        }
    }
}
```

21

Google WSDL Example

```
<?xml version="1.0"?>
<definitions name="GoogleSearch"
    targetNamespace="urn:GoogleSearch"
    xmlns:typens="urn:GoogleSearch">
    <types>
        <xsd:schema xmlns="http://www.w3.org/2001/XMLSchema"
            targetNamespace="urn:GoogleSearch">
            <xsd:complexType name="GoogleSearchResult">
                <xsd:all>
                    <xsd:element name="documentFiltering" type="xsd:boolean"/>
                    <xsd:element name="searchComments" type="xsd:string"/>
                    <xsd:element name="estimatedTotalResultsCount" type="xsd:int"/>
                    <xsd:element name="estimatedIsExact" type="xsd:boolean"/>
                    <xsd:element name="resultElements">
                        ...
                    </xsd:element>
                </xsd:all>
            </xsd:complexType>
        </types>
    </definitions>
```

22

Google WSDL Message part

```
<message name="doGoogleSearch">
    <part name="key" type="xsd:string"/>
    <part name="q" type="xsd:string"/>
    <part name="start" type="xsd:int"/>
    <part name="maxResults" type="xsd:int"/>
    <part name="filter" type="xsd:boolean"/>
    <part name="restrict" type="xsd:string"/>
    <part name="safeSearch" type="xsd:boolean"/>
    <part name="lr" type="xsd:string"/>
    <part name="ie" type="xsd:string"/>
    <part name="oe" type="xsd:string"/>
</message>

<message name="doGoogleSearchResponse">
    <part name="return" type="typens:GoogleSearchResult"/>
</message>

...
```

23

Google WSDL operations part

```
<message name="doGoogleSearch">
    <part name="key" type="xsd:string"/>
    <part name="q" type="xsd:string"/>
    <part name="start" type="xsd:int"/>
    <part name="maxResults" type="xsd:int"/>
    <part name="filter" type="xsd:boolean"/>
    <part name="restrict" type="xsd:string"/>
    <part name="safeSearch" type="xsd:boolean"/>
    <part name="lr" type="xsd:string"/>
    <part name="ie" type="xsd:string"/>
    <part name="oe" type="xsd:string"/>
</message>

<message name="doGoogleSearchResponse">
    <part name="return" type="typens:GoogleSearchResult"/>
</message>

...
```

24

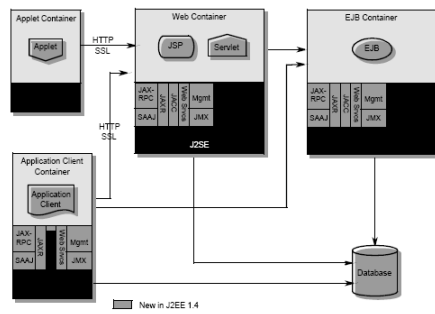
```
<binding name="GoogleSearchBinding" type="types:GoogleSearchPort">
  <soap:binding style="rpc"
    transport="http://schemas.xmlsoap.org/soap/http"/>
  ..
  <operation name="doGoogleSearch">
    <soap:operation soapAction="urn:GoogleSearchAction"/>
    <input>
      <soap:body use="encoded"
        namespace="urn:GoogleSearch"
        encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" />
    </input>
    <output>
      <soap:body use="encoded"
        namespace="urn:GoogleSearch"
        encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" />
    </output>
  </operation>
</binding>
```

[illegible][illegible]

- So far, just communication standards
 - No need for specific realization
- One method of implementing web services is to use web server, servlets and a database
 - Get the benefit of interacting with browsers
 - Use JDBC
- Could also use a stand-alone program or perl script ...

7

Sun's framework



29