# Principles of Information and Database Management 198:336 Week 11 - Apr 18 <br> Matthew Stone 

## Outline

## Transactions

- Concepts
- Implementation
- Shortcuts

Web data

- Hubs and authorities
- Google PageRank


## Transaction

Definition: an execution of a user program, seen by the DBMS as a series of read and write operations.

## ACID properties of transactions

Atomic
Consistent
Isolated
Durable

## Atomicity

Either all actions in a transaction execute or none of them do.

- Needs to be guaranteed by DBMS


## Consistency

When run by itself - any transaction will leave the DB in a good state

## Isolation

Each transaction is protected from the effects of other transactions that might be running at the same time

- No transaction can "tell" that other transactions are running


## Durability

Once the DBMS informs the user that a transaction completed, its effects persist

## Design choice

## Transaction can be aborted by DBMS

- Terminated unsuccessfully
- May be bounced back
- in this case none of it ever happened
- May be retried
- DBMS starts over and makes it work


## Transaction details

## Oracle details

- In SQLPLUS, everything you do is one xact
- To end a transaction, use SQL commands
- COMMIT
- ROLLBACK


## Transaction details

In MySQL command interface

- Need InnoDB tables, and transaction mode
- set autocommit=0;
- Transactions have to be explicitly started
- Start transaction;
- Then finish transactions as usual
- COMMIT
- ROLLBACK


## Transaction details

In JDBC, part of the connection interface

- Need to start up transaction mode
- conn.setAutoCommit(false);
- Like oracle, everything is in current xact
- Just need to end xact
- conn.commit();
- conn.rollback();


## How transactions help

Actions by one process can put database in temporary, inconsistent state.

- need to make sure other processes don't use this inconsistent state


## Example - "midnight bank transfer"

Transfer \$100 from account A to account B

- read A
- write A-\$100
- read B
- write B+\$100

Halfway through is an inconsistent state

- \$100 has "gone missing"


## "Midnight bank transfer"

Suppose it's time to pay interest
Algorithm
read $A$
write A * 1.05
read $B$
write B * 1.05

## Bad soup!

Suppose you pay interest in the moment when $\$ 100$ is missing!
Either A or B gets ripped off.

## Transactions

Let DB program say what should happen

- First
- start transaction
- r A, w A-\$100, r B, w B+\$100
- commit
- Second
- start transaction
- r A, w A*1.05, r B, w B*1.05
- commit


## Transactions

Underlying DBMS makes sure xacts are only interleaved correctly (if at all).

## Kinds of things to worry about

Reading uncommitted data

- "dirty read"
- write-read conflicts

Unrepeatable reads

- T2 changes the value of A while
$-T 1$, in progress, has already read $A$


## Kinds of things to worry about

Overwriting uncommitted data

- write-write conflicts
- complementary writes leave DB in bad state


## Aside

select ... for update

- required to say that you're using information to compute a change to the database.
- otherwise xact may retry with stale values


## Shortcuts

Creating IDs in Oracle
create sequence my_id_sequence start with 1;
insert into my_table values
(my_id_sequence.nextval, 0);
select my_id_sequence.currval from dual;

## Shortcuts

Creating IDs in MySQL

- autoincrement feature
- use null as primary key
- select last_insert_id() from any_table;


## Page Rank

$$
\begin{aligned}
\mathrm{PR}(\mathrm{~A}) & =(1-\mathrm{d})+ \\
\mathrm{d}^{*} & (\mathrm{PR}(\mathrm{t} 1) / \mathrm{C}(\mathrm{t} 1)+\ldots+\mathrm{PR}(\mathrm{tn}) / \mathrm{C}(\mathrm{tn}))
\end{aligned}
$$

t1..tn are the pages that link to $A$
$\mathrm{C}(\mathrm{ti})$ is the number of links out of page ti d is a "fudge factor" (google's is 0.85 )

## Metaphor

Pigeons randomly surfing the internet

- random start point
- click randomly on links
- restart after 1/(1-d) clicks
- what percentage of the time do they end up on each page?


## Metaphor

## Pages vote for their neighbors

- Like stockholders meeting
- You get votes according to your importance
- You can split your votes among any number of candidates


## Tricky

Requires an iterative calculation

$\operatorname{PR}(A)=.15+.85 *(\operatorname{PR}(B) / C(B))$
$\operatorname{PR}(B)=.15+.85 *(\operatorname{PR}(A) / C(A))$

## In the end

$$
\operatorname{PR}(\mathrm{A})=\mathrm{PR}(\mathrm{~B})=1
$$

Check by

- pigeon metaphor
- solution to equations


## Other examples



Rank
$\operatorname{PR}(A) \sim .77$
$\operatorname{PR}(B) \sim 1.46$
$\operatorname{PR}(\mathrm{C}) \sim .77$

## Other examples



Rank
$\operatorname{PR}(A) \sim 1$
$\operatorname{PR}(\mathrm{B}) \sim 1.3$
$\operatorname{PR}(C) \sim 0.7$

## Issues with real web sites

Reachability
Aliases
Spam

## Google police

Require pages to be different

- identify spam

Penalize links to spam

