

Auctions

Lirong Xia



Rensselaer

Sealed-Bid Auction

- One item
- A set of bidders $1, \dots, n$
 - bidder j 's true value v_j
 - bid profile $b = (b_1, \dots, b_n)$
- A sealed-bid auction has two parts
 - **allocation rule**: $x(b) \in \{0, 1\}^n$, $x_j(b)=1$ means agent j gets the item
 - **payment rule**: $p(b) \in \mathbb{R}^n$, $p_j(b)$ is the payment of agent j
- Preferences: **quasi-linear** utility function
 - $x_j(b) v_j - p_j(b)$

Second-Price Sealed-Bid Auction

- W.l.o.g. $b_1 \geq b_2 \geq \dots \geq b_n$
- Second-Price Sealed-Bid Auction
 - $x_{SP}(b) = (1, 0, \dots, 0)$ (item given to the highest bid)
 - $p_{SP}(b) = (b_2, 0, \dots, 0)$ (charged **2nd highest price**)

Example



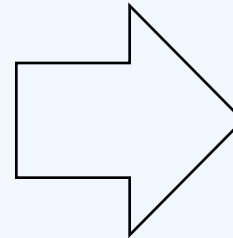
\$ 10

\$10



\$ 70

\$70



\$70



\$ 100

\$100

Incentive Compatibility of 2nd Price Auction

- Dominant-strategy Incentive Compatibility (DSIC)
 - reporting true value is the best regardless of other agents' actions
- Why?
 - underbid ($b \leq v$)
 - win \rightarrow win: no difference
 - win \rightarrow lose: utility = 0 \leq truthful bidding
 - overbid ($b \geq v$)
 - win \rightarrow win: no difference
 - lose \rightarrow win: utility $\leq 0 \leq$ truthful bidding
- Nash Equilibrium
 - everyone bids truthfully

First-Price Sealed-Bid Auction

- W.l.o.g. $b_1 \geq b_2 \geq \dots \geq b_n$
- First-Price Sealed-Bid Auction
 - $x_{FP}(b) = (1, 0, \dots, 0)$ (item given to the highest bid)
 - $p_{FP}(b) = (b_1, 0, \dots, 0)$ (charged her reported price)

Example



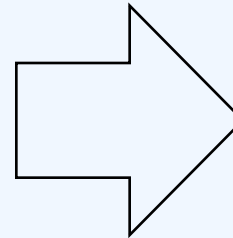
\$ 10

\$10



\$ 70

\$70



\$100



\$ 100

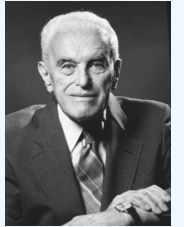
\$100

\$71?

Nash Equilibrium of 1st Price Auction

- Complete information
 - $\text{max bid} = 2^{\text{nd}} \text{ bid} + \epsilon$
- Not sure about other bidders' values?
 - winner's curse

Games of Incomplete Information for auctions



Harsanyi

- Bidder j 's **type** = her value θ_j (private)
 - quasi-linear utility functions
- G : joint distribution of bidders' (true) values (public)
- Strategy: $s_j : \mathbb{R} \rightarrow \mathbb{R}$ (from type to bid)
- Timing
 - Ex ante
 - 1. Generate $(\theta_1, \dots, \theta_n)$ from G , bidder j receives θ_j
 - Interim
 - 2. Bidder j reports $s_j(\theta_j)$
 - Ex post
 - 3. Allocation and payments are announced

Bayes-Nash Equilibrium

- A strategy profile (s_1, \dots, s_n) is a Bayes-Nash Equilibrium (BNE) if for every agent j , all types θ_j , and all potential deviations b_j' , we have

$$\begin{array}{c}
 \text{other agents' bids} \qquad \qquad \text{unilateral deviation} \\
 \swarrow \qquad \qquad \qquad \searrow \\
 \mathbf{E}_{\theta_{-j}} u_j(s_j(\theta_j), s_{-j}(\theta_{-j}) \mid \theta_j) \geq \mathbf{E}_{\theta_{-j}} u_j(b_j', s_{-j}(\theta_{-j}) \mid \theta_j) \\
 \nearrow \qquad \qquad \qquad \nwarrow \\
 \text{your bids} \qquad \qquad \qquad \text{conditioned on } j\text{'s information}
 \end{array}$$

- $s_{-j} = (s_1, \dots, s_{j-1}, s_{j+1}, \dots, s_n)$

BNE of 1st Price Auction

➤ **Proposition.** When all values are generated i.i.d. from uniform[0,1], under 1st price auction, the strategy profile where for all j , $s_j: \theta \rightarrow \frac{n-1}{n} \theta$ is a BNE

➤ **Proof.**

- suppose bidder j 's value is θ_j and she decides to bid for $b_j \leq \theta_j$

- Expected payoff

$$(\theta_j - b_j) \times \Pr(b_j \text{ is the highest bid})$$

$$= (\theta_j - b_j) \times \Pr(\text{all other bids} \leq b_j \mid s_{-j})$$

$$= (\theta_j - b_j) \times \Pr(\text{all other values} \leq \frac{n}{n-1} b_j)$$

$$= (\theta_j - b_j) \left(\frac{n}{n-1} b_j\right)^{n-1}$$

- maximized at $b_j = \frac{n-1}{n} \theta_j$

BNE of 2nd Price Auction

- $b_j = \theta_j$
- Dominant-Strategy Incentive
Compatibility

Desirable Auctions

➤ Efficiency in equilibrium (allocate the item to the agent with the highest value)

😊 1st price auction

😊 2nd price auction

➤ Revenue in equilibrium

Expected Revenue in Equilibrium: 1st price auction

- Expected revenue for 1st price auctions with i.i.d.

Uniform[0, 1] when $b_j = \frac{n-1}{n} v_j$

$$\begin{aligned} & \int_0^{\frac{n-1}{n}} b \times \Pr(\text{highest bid is } b) d\theta \\ &= \int_0^1 \frac{n-1}{n} \theta \times \Pr(\text{highest value is } \theta) d\theta \\ &= \int_0^1 \frac{n-1}{n} \theta \times n\theta^{n-1} d\theta \\ &= \frac{n-1}{n+1} \end{aligned}$$

Expected Revenue in Equilibrium: 2st price auction

- Expected revenue for 2st price auctions with i.i.d. Uniform[0,1] when $b_j = v_j$

$$\begin{aligned} & \int_0^1 b \times \Pr(2^{\text{nd}} \text{ highest bid is } b) db \\ &= n(n-1) \int_0^1 \theta \times (1-\theta) \theta^{n-2} d\theta \\ &= n(n-1) \int_0^1 \theta^{n-1} - \theta^n d\theta \\ &= \frac{n-1}{n+1} \\ &= \text{expected revenue of 1}^{\text{st}} \text{ price auction in equilibrium} \end{aligned}$$

A Revenue Equivalence Theorem

➤ **Theorem.** The expected revenue of all auction mechanisms for a single item satisfying the following conditions are the same

- highest bid wins the items (break ties arbitrarily)
- there exists an BNE where
 - symmetric: all bidders use the same strategy
 - does not mean that they have the same type
 - increasing: bid increase with the value






➤ **Example:** 1st price vs. 2nd price auction

Ad Auction

macbook keyword

All Shopping News Images Videos More Settings Tools

About 222,000,000 results (0.61 seconds)

Slot 1 See MacBook	Slot 2	Slot 3	Slot 4	Slot 5 Sponsored
				
13-inch MacBook Pro - Space Gray \$1,299.00 Apple Free shipping winner 1	15-inch MacBook Pro - Space Gray \$2,399.00 Apple Free shipping winner 2	13-inch MacBook Air \$999.00 Apple Free shipping winner 3	Apple Air, Silver \$374.99 Walmart ★★★★★ (446) winner 4	Refurbished Apple MacBook... \$349.20 Refurbished Walmart winner 5

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Ad Auctions: Setup

➤ m slots

- slot i gets s_i clicks

➤ n bidders

- v_j : value for each user click
- b_j : pay (to service provider) per click
- utility of getting slot i : $(v_j - b_j) \times s_i$

➤ Outcomes: { (allocation, payment) }

Generalized 2nd price Auction (GSP)



➤ Rank the bids

- W.l.o.g. $b_1 \geq b_2 \geq \dots \geq b_n$

➤ for $i = 1$ to m ,

- give slot i to b_i
- charge bidder i to b_{i+1} pay per click

➤ Example

- $n=4, m=3; s_1 = 100, s_2 = 60, s_3 = 40; v_1 = 10, v_2 = 9, v_3 = 7, v_4 = 1.$
- bidder 1 utility
- HW: show GSP is not incentive compatible