

What Can be Efficiently Reduced to the Kolmogorov-Random Strings?*

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Abstract

We investigate the question of whether one can characterize complexity classes (such as PSPACE or NEXP) in terms of efficient reducibility to the set of Kolmogorov-random strings R_C . This question arises because $\text{PSPACE} \subseteq \text{P}^{R_C}$ and $\text{NEXP} \subseteq \text{NP}^{R_C}$, and no larger complexity classes are known to be reducible to R_C in this way. We show that this question cannot be posed without explicitly dealing with issues raised by the choice of universal machine in the definition of Kolmogorov complexity. What follows is a list of some of our main results.

- Although Kummer showed that, for every universal machine U there is a time bound t such that the halting problem is disjunctive truth-table reducible to R_{C_U} in time t , there is no such time bound t that suffices for every universal machine U . We also show that, for some machines U , the disjunctive reduction can be computed in as little as doubly-exponential time.
- Although for every universal machine U , there are very complex sets that are $\leq_{\text{dtt}}^{\text{P}}$ -reducible to R_{C_U} , it is nonetheless true that $\text{P} = \text{REC} \cap \bigcap_U \{A : A \leq_{\text{dtt}}^{\text{P}} R_{C_U}\}$. (A similar statement holds for parity-truth-table reductions.)

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- Any decidable set that is polynomial-time monotone-truth-table reducible to R_C is in P/poly.
- Any decidable set that is polynomial-time truth-table reducible to R_C via a reduction that asks at most $f(n)$ queries on inputs of size n lies in $P/(f(n)2^{f(n)3 \log f(n)})$.

1 Introduction

The set of *random strings* is one of the most important notions in Kolmogorov complexity theory. In this paper, we will be making reference to two widely-studied variants of Kolmogorov complexity. The easiest variant to describe is C: Given a Turing machine U , $C_U(x)$ is defined to be the minimum length of a “description” d such that $U(d) = x$. As usual, we fix one such “universal” machine U and define $C(x)$ to be equal to $C_U(x)$. In most applications, it does not make much difference which “universal” machine U is picked; it suffices that U satisfies the property that for all U' there exists a constant c such that $C_U(x) \leq C_{U'}(x) + c$. A string is said to be *C-random* (or simply *random*) if $C(x) \geq |x|$. (For additional background, please see [LV93, DH04].) Let R_C denote the set of random strings, and let R_{C_U} denote the corresponding set when we need to be specific about the particular choice of machine U .

The other variant of Kolmogorov complexity is known as “prefix-free complexity”. The prefix-free complexity of a string x is denoted $K(x)$, and (similar to $C(x)$) it is defined as the length of the shortest string d such that $U(d) = x$, the difference being that now U is restricted to be a machine such that if $U(d)$ produces any output, then for all non-empty strings z , $U(dz)$ is undefined. Again, please consult [LV93, DH04] for additional background and motivation for this notion. As above, let R_K denote the set of K -random strings, and let R_{K_U} denote the corresponding set when we need to be specific about the particular choice of machine U .

It has been known since [Mar66] that R_C and R_K are co-r.e. and are complete under weak-truth-table reductions. (That is, the halting problem can be solved by a machine that, on input x , computes a set of queries to R_C and then uses the answers to those queries to decide whether x is in the halting problem. It is important to note that in this weak-truth-table reduction, there is *no computable bound* that can be placed on the time used by the oracle machine, for the part of the computation that takes place after the queries are answered.) This was improved significantly by Kummer, who showed that R_C is complete under truth-table reductions [Kum96] (even under disjunctive truth-table reductions (dtt-reductions)).¹ Thus there is a computable time bound t and a function f computable in time t such that, for every x , $f(x)$ is a list of strings with the property that $f(x)$ contains an element of R_C if and only if x is not in the halting

¹Kummer does show in [Kum96] that completeness under truth-table reductions does *not* hold under some choices of numberings of the r.e. sets; however his results *do* hold for every choice of a universal Turing machine (i.e., “Kolmogorov” numberings, or “optimal Gödelnumberings”). Kummer’s result holds even under a larger class of numberings known as “optimal numberings”. For background, see [Sch74].

problem. Kummer’s argument in [Kum96] is not very specific about the time bound t . Can this reduction be performed in exponential time? Or in doubly-exponential time? In this paper, we provide an answer to this question; surprisingly, it is neither “yes” nor “no”.

The question of whether or not the halting problem is truth-table reducible to R_K is more complicated. (See [MP02].) We defer discussion of this matter until Section 4.

Kummer’s theorem is not primarily a theorem about complexity, but about computability. More recently, however, attention was drawn to the question of what can be *efficiently* reduced to R_C . Using derandomization techniques, it was shown in [ABK⁺02] that every r.e. set is reducible to R_C (and to R_K) via reductions computable by polynomial-size *circuits*. This leads to the question of what can be reduced to R_C by polynomial-time *machines*. That is, the reductions presented in [ABK⁺02] are *non-uniform*, and it is natural to ask about the power of *uniform* reductions. In partial answer to this question, it was also shown in [ABK⁺02] that PSPACE is contained in P^{R_C} . In this paper, we use similar techniques to show that NEXP is in NP^{R_C} . (One should note that these proof techniques give similar statements also for R_K , namely $PSPACE \subseteq P^{R_K}$ and $NEXP \subseteq NP^{R_K}$.)

Question: Is it possible to *characterize* PSPACE in terms of efficient reductions to R_C (or R_K)?

Our goal throughout this paper is to try to answer this question. We present a concrete hypothesis later in the paper. Before presenting the hypothesis, however, it is useful to present some of our work that relates to Kummer’s theorem, because it highlights the importance of being very precise about what we mean by “the Kolmogorov random strings”.

Our first theorem suggests that Kummer’s reduction might be computable in doubly-exponential time.

Theorem 1 *There exists a universal Turing machine U such that $\{0^{2^x} : x \text{ is not in the Halting problem}\}$ is polynomial-time reducible to R_{C_U} (and in fact this reduction is even a \leq_{dtt}^P reduction).*

Theorem 1 is a corollary of Theorem 13.

Note that, except for the dependence on the choice of universal machine U , this is a considerable strengthening of the result of [Kum96], since it yields a polynomial-time reduction (starting with a very sparse encoding of the halting problem). In addition, the proof is much simpler.

However, the preceding theorem is unsatisfying in many respects. The most annoying aspect of this result is that it relies on the construction of a fairly “weird” universal Turing machine U . Is this necessary, or does it hold for *every* universal machine? Note that one of the strengths of Kolmogorov complexity theory has always been that the theory is essentially insensitive to the particular choice of universal machine. We show that for this question (as well as for other questions regarding efficient reductions to the set of Kolmogorov-random strings) the choice of universal machine *does* matter.

1.1 Universal Machines Matter

To illustrate how the choice of universal machine matters, let us present a corollary of our Theorem 14.

Corollary 2 *Let t be any computable time bound. There exists a universal Turing machine U and a decidable set A such that A is not dtt reducible to R_{C_U} in time t .*

Thus, in particular, it would have been impossible for Kummer to be specific about the running time of his truth-table reduction in [Kum96], because no such time bound can be stated, without being specific about the choice of universal Turing machine. This stands in stark contrast to the result of [ABK⁺02], showing that the halting problem is P/poly-reducible to R_C ; the size of that reduction does not depend on the universal Turing machine that is used to define R_C .

Most notions in complexity theory (and even in computability theory) are invariant under polynomial-time isomorphisms. For instance, using the techniques of [BH77] it is easy to show that for any reasonable universal Turing machines U_1 and U_2 , the corresponding halting problems $H_i = \{(x, y) : U_i(x, y) \text{ halts}\}$ are p-isomorphic. However, it follows immediately from Corollary 2 and Theorem 1 that the corresponding sets of random strings $R_{C_{U_i}}$ are far from being p-isomorphic; they are not even efficiently reducible to each other.

Corollary 3 *Let t be any computable time bound. There exist universal Turing machines U_1 and U_2 such that $R_{C_{U_1}}$ is not many-one reducible to $R_{C_{U_2}}$ in time t .*

Recently, Miller has shown an even stronger result [Mil04]: There exist universal Turing machines U_1 and U_2 such that $R_{C_{U_1}}$ is not many-one reducible to $R_{C_{U_2}}$ by *any* computable function. We thank Joe Miller for encouraging us to include our proof of his result in this paper. (Since this proof builds upon ideas used in some of the other proofs in this paper, the reader may wish to postpone reading the proof until after reading the rest of the paper.)

Theorem 4 (Miller) *There are universal Turing machines U_1 and U_2 such that $R_{C_{U_1}}$ is not many-one reducible to $R_{C_{U_2}}$.*

Proof. In a manner similar to several of the other proofs in this paper, we will build two machines U_1 and U_2 , where $U_1(0^5d) = U_2(0^5d) = U_{\text{st}}(d)$, where U_{st} is a “standard” universal machine. By determining what action U_1 and U_2 take on inputs that do *not* begin with five zeros, we will guarantee that there is no many-one reduction from $R_{C_{U_1}}$ to $R_{C_{U_2}}$.

Note first that any possible many-one reduction f from $R_{C_{U_1}}$ to $R_{C_{U_2}}$ has the property that there is some constant c such that, for all x in $R_{C_{U_1}}$, $|x| - c < |f(x)| < |x| + c$. To see this, observe that $C_{U_2}(f(x)) < |x| + O(1)$ (since a machine computing f can be

described with $O(1)$ bits). Thus if x is in $R_{C_{U_1}}$, and f is a many-one reduction, then $f(x)$ must be in $R_{C_{U_2}}$, and hence for some constant c we have $|x| + c > C_{U_2}(f(x)) \geq |f(x)|$. It remains now to show that there is a constant c such that, for all x in $R_{C_{U_1}}$, $|x| - c < |f(x)|$. For any string y and number d , define $z_{y,d}$ to be the lexicographically least string z such that (a) $f(z) = y$, and (b) $|y| < |z| - d$. It is easy to see that there is a constant b such that $C_{U_1}(z_{y,d}) \leq |y| + b \log d$. Assume for the sake of contradiction that for every c , there is a string $x_c \in R_{C_{U_1}}$ such that $|f(x_c)| < |x_c| - c$. Pick c large enough so that $b \log c < c$, and pick $y = f(x_c)$. By assumption, $z_{y,c}$ exists. Since f is a many-one reduction, it follows that $z_{y,c}$ is in $R_{C_{U_1}}$. But this is a contradiction, since $C_{U_1}(z_{y,c}) \leq |y| + b \log c < |y| + c < |z_{y,c}|$. Thus we have established that any many-one reduction f from $R_{C_{U_1}}$ to $R_{C_{U_2}}$ has the property that there is some constant c such that, for all x in $R_{C_{U_1}}$, $|x| - c < |f(x)| < |x| + c$.

Observe that fewer than 2^{n-5} strings x of length n are caused to have $C_{U_i}(x) < n$ by descriptions of the form 0^5d . When defining the behavior of machines U_1 and U_2 we will guarantee that at most half of the strings of length n will be non-random, and thus it will be the case that, for any possible reduction f from $R_{C_{U_1}}$ to $R_{C_{U_2}}$, there will be some constant c such that $|x| - c < |f(x)| < |x| + c$ for at least half of the strings of each length.

Let f_1, f_2, f_3, \dots be an enumeration of all partial-recursive functions. Partition the natural numbers into non-overlapping segments $S[i, j]$ and define a sequence of numbers $n_{i,j}$ such that $S[i, j]$ contains all of the integers between $n_{i,j} - j$ and $n_{i,j} + j$. We will define an enumeration of pairs (d, y) to define the behavior of U_1 and U_2 for descriptions d that do not begin with five zeros, to guarantee *requirement*(i, j):

- If partial-recursive function f_i happens to be defined on all strings having length $n_{i,j}$ and for at least half of the strings x of length $n_{i,j}$, $|f_i(x)|$ is in $S[i, j]$, then there is some string x of length $n_{i,j}$ such that the condition " $x \in R_{C_{U_1}}$ " is not equivalent to the condition " $f_i(x) \in R_{C_{U_2}}$ ".

By the observations in the preceding paragraphs, if our construction satisfies each *requirement*(i, j), then this suffices to prove the theorem.

Our strategy for dealing with *requirement*(i, j) is to wait until $f_i(x)$ is defined for all strings x of length $n_{i,j}$. If this condition is never obtained, or it is obtained but it is not the case that $|f_i(x)|$ is in $S[i, j]$ for at least half of the strings x of length $n_{i,j}$, then *requirement*(i, j) is satisfied, and we need do nothing more.

At this point, there are three cases:

Case 1: For at least $1/10$ of the strings x of length $n_{i,j}$, there is a string $y \neq x$ of length $n_{i,j}$ such that $f_i(x) = f_i(y)$.

Partition all strings x of length $n_{i,j}$ into blocks such that block $[x]$ contains all strings y of length $n_{i,j}$ for which $f_i(y) = f_i(x)$. We are guaranteed that there are at least $2^{n_{i,j}}/10$ strings x such that $[x]$ has size at least two, and thus a simple enumeration produces a list x_1, x_2, \dots, x_r for $r \leq 2^{n_{i,j}}/20$, such that the set $T = \bigcup_l [x_l]$ contains at least $2^{n_{i,j}}/10$ strings and the blocks $[x_l]$ are pairwise disjoint.

For each block $[x_l] \subseteq T$, select an unused description d_l of length $n_{i,j} - 1$ that does not begin with five zeros, and enumerate (d_l, x_l) into the definition of U_1 . Note that, if f_i is a many-one reduction, then each element of T must be made non-random according to C_{U_1} . However, at most $1/20$ of the strings of length $n_{i,j}$ were explicitly made non-random by using an encoding of length $n_{i,j} - 1$, and thus the other elements of T must be non-random because of descriptions of the form 0^5d . But there are fewer than $2^{n_{i,j}-5} < 2^{n_{i,j}}/20$ such descriptions, and thus some elements of T must remain random. Thus *requirement* (i,j) holds.

Case 2: *Case 1 does not hold, and for at least $1/20$ of the strings x of length $n_{i,j}$, $|x| + j \geq |f_i(x)| \geq |x|$ and there is no string $y \neq x$ of length $n_{i,j}$ such that $f_i(x) = f_i(y)$.*

In this case, let T consist of the lexicographically first $2^{n_{i,j}}/20$ strings x for which this condition holds. For each of these strings, enumerate a pair $(d, f_i(x))$ into the definition of U_2 , where d is an unused description of length $|f_i(x)| - 1$ that does not begin with five zeros. Again, it is easy to see that *requirement* (i,j) holds, because each of these strings x must be made non-random by U_1 if f_i is a reduction, and there are not enough descriptions available for this to be accomplished.

Case 3: *Case 1 and Case 2 do not hold.*

In this case, it must be the case that for at least $7/20$ of the strings x of length $n_{i,j}$, $|x| - j \leq |f_i(x)| < |x|$ and there is no string $y \neq x$ of length $n_{i,j}$ such that $f_i(x) = f_i(y)$. (Half of the strings x must have $f_i(x)$ with length in range, and at most $3/20$ of the strings are eliminated by the first two cases.)

In this case, let T consist of the lexicographically first $2^{n_{i,j}}/20$ strings x for which this condition holds. For each of these strings, enumerate a pair (d, x) into the definition of U_1 , where d is an unused description of length $|x| - 1$ that does not begin with five zeros. Again, it is easy to see that *requirement* (i,j) holds, because each of the strings $f_i(x)$ must be made non-random by U_2 , but there are only $\sum_{k=1}^j 2^{n_{i,j}-k-5} \leq 2^{n_{i,j}}/32$ descriptions available for this to be accomplished. \square

The lesson we bring away from the preceding discussion is that the choice of universal machine is important, in any investigation of the question of what can be efficiently reduced to the random strings. In contrast, all of the results of [ABK⁺02] (showing hardness of R_C) hold *no matter* which universal Turing machine is used to define Kolmogorov complexity.

Another obstacle that seems to block the way to any straightforward characterization of complexity classes in terms of R_C is the fact that, for *every* universal Turing machine and *every* computable time bound t , there is a recursive set A such that $A \leq_{\text{dt}}^P R_{C_U}$ but such that $A \notin \text{DSPACE}(t)$ (Theorem 16). Thus P^{R_C} does not correspond to any reasonable complexity class. How can we proceed from here?

We offer the following hypothesis, as a way of “factoring out” the effects of pathological machines. In essence, we are asking what can be reduced to the Kolmogorov-random strings, *regardless* of the universal machine that is used.

Hypothesis 5 $\text{PSPACE} = \text{REC} \cap \bigcap_U P^{R_{C_U}}$.

Recall that one direction of this hypothesis is known to hold.

We are unable to establish this hypothesis (and indeed, we stop short from calling it a “conjecture”). However, we do prove an analogous statement for polynomial-time dtt reductions.

Motivation for studying dtt reductions comes from Kummer’s paper [Kum96] (presenting a dtt reduction from the complement of the halting problem to R_C), as well as from Theorem 1 and Corollary 2. The following theorem (which follows immediately from our Theorem 14) is similar in structure to Hypothesis 5, indicating that it is possible to “factor out” the choice of universal machine in some instances.

Theorem 6 $P = \text{REC} \cap \bigcap_U \{A : A \leq_{\text{dtt}}^P R_{C_U}\}$.

We take this as weak evidence that something similar to Hypothesis 5 might be true, in the sense that it shows that “factoring out” the effects of universal machines can lead to characterizations of complexity classes in terms of reducibility to the random strings.

1.2 Approaching the Hypothesis

In order to prove Hypothesis 5, one must be able to show that there are decidable sets that cannot be reduced efficiently to R_{C_U} for some U . Currently we are able to do this only for some restricted classes of polynomial-time truth-table reductions: (a) *monotone* truth-table reductions, (b) parity truth-table reductions, and (c) truth-table reductions that ask at most n^α queries, for $\alpha < 1$.

In certain instances, we are able to prove a stronger property. In the case of parity truth-table reductions and disjunctive reductions, if there is a reduction computable in time t from A to R_{C_U} for every U , then A can already be computed nearly in time t . (See Theorems 14 and 15.) That is, for these classes of reducibilities, a reduction to R_C that does *not* take specific properties of the universal machine into account is nearly useless. We believe that this is likely to be true for any polynomial-time truth-table reduction. Note that this stands in stark contrast to polynomial-time Turing reducibility, since PSPACE-complete problems are expected to require exponential time, but can be solved in polynomial time with R_C as an oracle. An even stronger contrast is provided by NP-Turing reducibilities. The techniques of [ABK⁺02] can be used to show that $\text{NEXP} \subseteq \text{NP}^{R_C}$; and thus R_C provably provides an exponential speed-up in this setting.

Theorem 7 $\text{NEXP} \subseteq \text{NP}^{R_C}$.

Proof. It suffices to show that NEXP is in MA^{R_C} , since by [ABK⁺02] this class is equal to NP^{R_C} . Every problem in NEXP has a two-prover interactive proof system [BFL91]. The strategies for the optimal provers are computable, and hence by [ABK⁺02] they are in $\text{P}^{R_C}/\text{poly}$. Thus the following MA protocol suffices to recognize any language in NEXP: On input x , Merlin sends Arthur oracle circuits C_1 and C_2 , such that C_i computes the optimal strategy of prover i , when evaluated relative to oracle R_C . Now

Arthur can simulate the rest of the protocol, and accept if and only if the verifier in the protocol accepts. (Alternatively, one could use a padded version of the PCP Theorem [AS98, ALM⁺98] to obtain a similar proof of this theorem.) \square

2 Preliminaries and Definitions

In this section we present some necessary definitions. Many of our theorems make reference to “universal” Turing machines. Rather than give a formal definition of what a universal Turing machine is, which might require introducing unnecessary complications in our proofs, we will leave the notion of a “universal” Turing machine as an intuitive notion, and instead use the following properties that are widely known to hold for any natural notion of universal Turing machine, and which are also easily seen to hold for the universal Turing machines that we present here:

- For any two universal Turing machines U_1 and U_2 , the halting problems for U_1 and U_2 are p-isomorphic. That is, U_1 halts on input x if and only if U_2 halts on input x' (where x' encodes the information (U_1, x) in a straightforward way). This is a length-increasing and invertible reduction; p-isomorphism now follows by [BH77].
- For any two universal Turing machines U_1 and U_2 , there exists a constant c such that $C_{U_1}(x) < C_{U_2}(x) + c$.

Let U_1 be the “standard” universal Turing machine. If U_2 is any other machine that satisfies the two properties listed above, then we will consider U_2 to be a universal Turing machine. We are confident that our results carry over to other, more stringent definitions of “universal” Turing machine that one might define. This does not seem to us to be an interesting direction to pursue.

For a universal Turing machine U , the Kolmogorov complexity of a string x with respect to U is $C_U = \min\{|p|; p \in \{0, 1\}^* \text{ \& } U(p) = x\}$. We define $R_{C_U} = \{x \in \{0, 1\}^* : C_U(x) \geq |x|\}$. When we state a result that is independent of a particular choice of a universal Turing machine U we will drop the U in C_U and refer simply to $C(x)$.

We let REC refer to the class of computable (or recursive) sets. We refer to the recursively-enumerable (or computably-enumerable) sets as “r.e.” sets. The complement of an r.e. set is co-r.e.. P, NP, PSPACE, NE, EE denote the classes of problems solvable in polynomial time, nondeterministic polynomial time, polynomial space, nondeterministic time $2^{O(n)}$ and $2^{2^{O(n)}}$, respectively. $P^A/f(n)$ denotes the class of problems solvable by oracle circuits of size polynomial in $f(n)$ with oracle A .

For a set $A \subseteq \{0, 1\}^*$ and an integer n , $A(\cdot)$ denotes the characteristic function of A , and we use notation $A^{=n} = A \cap \{0, 1\}^n$ and $A^{<n} = \bigcup_{i < n} A^{=i}$.

2.1 Reductions

Let \mathcal{R} be a complexity class of functions and A and B be languages. We define the following types of reductions.

- *Many-one reductions.* We say that A \mathcal{R} -many-one reduces to B ($A \leq_m^{\mathcal{R}} B$) if there is a function $f \in \mathcal{R}$ such that for any $x \in \Sigma^*$, $x \in A$ if and only if $f(x) \in B$.
- *Truth-table reductions.* We say that A \mathcal{R} -truth-table reduces to B ($A \leq_{\text{tt}}^{\mathcal{R}} B$) if there is a pair of functions q and r , both in \mathcal{R} , such that on an input $x \in \Sigma^*$, function q produces a list of queries q_1, q_2, \dots, q_m so that for $a_1, a_2, \dots, a_m \in \{0, 1\}$ where $a_i = B(q_i)$, it holds that $x \in A$ if and only if $r(\langle x, (q_1, a_1), (q_2, a_2), \dots, (q_m, a_m) \rangle) = 1$.

If $r = \wedge_i a_i$, then the reduction is called a *conjunctive truth-table reduction* ($\leq_{\text{ctt}}^{\mathcal{R}}$). If $r = \vee_i a_i$, then the reduction is called a *disjunctive truth-table reduction* ($\leq_{\text{dtt}}^{\mathcal{R}}$). If the function r computes the parity of a_1, a_2, \dots, a_m , then the reduction is called a *parity truth-table reduction* ($\leq_{\oplus \text{tt}}^{\mathcal{R}}$). If the function r is monotone with respect to a_1, a_2, \dots, a_m then the reduction is called a *monotone truth-table reduction* ($\leq_{\text{mtt}}^{\mathcal{R}}$). (A function r is monotone with respect to a_1, \dots, a_m , if for any input x , any set of queries q_1, \dots, q_m , and $a_1, \dots, a_m, a'_1, \dots, a'_m \in \{0, 1\}$, where for all i , $a_i \leq a'_i$, if r accepts $\langle x, (q_1, a_1), (q_2, a_2), \dots, (q_m, a_m) \rangle$ then it is also the case that r accepts the tuple $\langle x, (q_1, a'_1), (q_2, a'_2), \dots, (q_m, a'_m) \rangle$) If the number of queries m is bounded by a constant, then the reduction is called a *bounded truth-table reduction* ($\leq_{\text{btt}}^{\mathcal{R}}$). If the number of queries m is bounded by $f(n)$, then the reduction is called a *$f(n)$ truth-table reduction* ($\leq_{f(n)\text{-tt}}^{\mathcal{R}}$). For a function $t(n)$, $\leq_{\text{tt}}^{t(n)}$ denotes truth-table reductions running in deterministic time $O(t(n))$.

- *Turing reductions.* We say that A \mathcal{R} -Turing reduces to B ($A \leq_T^{\mathcal{R}} B$) if there is an oracle Turing machine in class \mathcal{R} that accepts A when given B as an oracle.

When \mathcal{R} is a class of *languages* computed in a given time or space bound, then we follow standard practice and denote by \mathcal{R} also the corresponding class of *functions* computed in the same time or space, where no confusion will result.

3 Inside $P^{\mathcal{R}_C}$

We have two kinds of results to present in this section. First we present several theorems that do not depend on the choice of universal machine. Then we present our results that highlight the effect of choosing certain universal machines.

3.1 Inclusions that Hold for all Universal Machines

The following is a strengthened version of claims that were stated without proof in [ABK⁺02].

Theorem 8

1. $\{A \in \text{REC} : A \leq_{\text{ctt}}^{\text{P}} R_C\} \subseteq P$.
2. $\{A \in \text{REC} : A \leq_{\text{btt}}^{\text{P}} R_C\} \subseteq P$.
3. $\{A \in \text{REC} : A \leq_{\text{mtt}}^{\text{P}} R_C\} \subseteq P/\text{poly}$.

Proof. In all three arguments we will have a recursive set A that is $\leq_{\text{tt}}^{(q,r)}$ reducible to R_C , where (q, r) is the pair of polynomial-time-computable functions defining the $\leq_{\text{ctt}}^{\text{P}}$, $\leq_{\text{btt}}^{\text{P}}$ and $\leq_{\text{mtt}}^{\text{P}}$ reductions, respectively. For $x \in \{0, 1\}^*$, $Q(x)$ will denote the set of queries produced by q on input x .

1. (q, r) computes a $\leq_{\text{ctt}}^{\text{P}}$ reduction. For any $x \in A$, $Q(x) \subseteq R_C$. Hence, $Q = \bigcup_{x \in A} Q(x)$ is an r.e. subset of R_C . Since R_C is immune (i.e., has no infinite r.e. subset [LV93, Corollary 2.7.1]), Q is finite. Hence we can hard-wire Q into a table and conclude that $A \in P$.

2. (q, r) computes a $\leq_{\text{btt}}^{\text{P}}$ reduction. We will prove the claim by induction on the number of queries. If the reduction does not ask any query, the claim is trivial. Assume that the claim is true for reductions asking fewer than k queries. We will prove the claim for reductions asking at most k queries. Take (q, r) that computes a $\leq_{\text{btt}}^{\text{P}}$ reduction and such that $|Q(x)| \leq k$, for all x . For any string x , let $m_x = \min\{|q| : q \in Q(x)\}$. We claim that there exists an integer l such that for any x , if $m_x > l$ and $Q(x) = \{q_1, q_2, \dots, q_{k'}\}$ then $r(\langle x, (q_1, 0), (q_2, 0), \dots, (q_{k'}, 0) \rangle) = A(x)$. For a contradiction assume that for any integer l , there exists x such that $m_x > l$ and $r(\langle x, (q_1, 0), (q_2, 0), \dots, (q_{k'}, 0) \rangle) \neq A(x)$. Since A is recursive, for any l , we can find the lexicographically first x_l having such a property. All the queries in $Q(x_l)$ are longer than l and at least one of them should be in R_C . However, each of the queries can be described by $O(\log l)$ bits, which is the contradiction. Hence, there exists an integer l such that for any x , if $m_x > l$ then $r(\langle x, (q_1, 0), (q_2, 0), \dots, (q_{k'}, 0) \rangle) = A(x)$. Thus we can encode the answers for all queries of length at most l into a table and reduce the number of queries in our reduction by one. Then we can apply the induction hypothesis.

3. (q, r) computes a $\leq_{\text{mtt}}^{\text{P}}$ reduction. q is computable in time n^c , for some $c > 1$. We claim that r does not depend on any query of length more than $2c \log n$. Assume that for infinitely many x , r does depend on queries of length more than $2c \log |x|$, i.e., if $Q(x) = \{q_1, q_2, \dots, q_m\}$ and $a'_1, a'_2, \dots, a'_m \in \{0, 1\}$ are such that $a'_i = R_C(q_i)$ for $|q_i| \leq 2c \log |x|$, and $a'_i = 0$ for $|q_i| > 2c \log |x|$, then $r(\langle x, (q_1, a'_1), (q_2, a'_2), \dots, (q_m, a'_m) \rangle) \neq A(x)$. Since r is monotone, this may happen only for x that belong to A . The set of all such x can be enumerated, by assuming that all queries of length greater than $2c \log |x|$ are not in R_C and assuming that all shorter queries are in R_C , and then computing successively better approximations to the correct answers for the short queries by enumerating the complement of R_C , until an answer vector is obtained on which r evaluates to zero, although x is in A . Note that for better approximations to the true value of R_C , r will still evaluate to zero because r is a monotone reduction.

Hence for given l , we can find the first x of length more than l in this enumeration. One of the queries in $Q(x)$ is of length more than $2c \log l$ and it belongs to R_C . But we can describe every query in $Q(x)$ by $c \log l + 2 \log \log l + \log l + O(1)$ bits, which is less than $2c \log l$. That is a contradiction. Since we have established that r depends only on queries of length at most $2c \log n$, we can encode information about all strings of this size that belong to R_C into a polynomially large table. Thus A is in P/poly. \square

Theorem 9 *If A is recursive and it reduces to R_C via a polynomial-time $f(n)$ -truth-table reduction then A is in $P/(f(n)2^{f(n)3 \log f(n)})$.*

The following is an immediate corollary of the previous theorem.

Corollary 10 *If A is recursive and reduces to R_C via a polynomial-time truth-table reduction with $O(\log(n)/\log \log n)$ queries then A is in P/poly.*

Since we know that there are recursive languages (in fact languages in EE) that are not in $P/2^n - 1$ we also obtain the following corollary.

Corollary 11 *Let $g(n)$ be such that $g(n)2^{g(n)3 \log g(n)} < 2^n$. Then there exists a recursive A such that A does not reduce to R_C via a polynomial-time $g(n)$ -truth-table reduction. In particular for any $\alpha < 1$ there exists a recursive A that does not reduce to R_C via a polynomial-time n^α -truth-table reduction.*

Proof of Theorem 9. W.l.o.g. $f(n)$ is unbounded. Let M be the reduction from A to R_C that uses at most $f(n)$ queries. Let $Q(x)$ be the query set that $M(x)$ generates. We will remove from $Q(x)$ all the strings that have length at least $s_n = 2 \log(f(n)) + 2 \log \log f(n) + c$ for some suitably chosen constant c . Let $Q'(x) = Q(x) \cap \{0, 1\}^{<s_n}$ be this reduced set.

Note that there are at most 2^{s_n} strings of length less than s_n and that there are at most $\binom{2^{s_n}}{f(n)} < (2^{s_n})^{f(n)} < 2^{f(n)3 \log f(n)}$ possible subsets $Q'(x)$, when n is large enough. Partition $\{0, 1\}^n$ into equivalence classes, where $[x] = \{y : Q'(y) = Q'(x)\}$. We will show that for each equivalence class $[x]$ there is an answer sequence v_x such that, for all $y \in [x]$, y is in A if and only if M accepts y when the answers to $Q(y)$ are answered according to v_x for all of the queries in $Q'(y)$, and all of the long queries are answered negatively.

Thus the advice string consists of an encoding of v_x , which can be written using $f(n)$ bits, for each possible set $Q'(x)$. This yields the desired advice bound.

It remains only to show that the string v_x exists. Assume otherwise. Thus, given m , there is a recursive procedure that finds the lexicographically first string x of length n such that $\log f(n) > m$ and for all v there is some $y_v \in [x]$ on which the result of running $M(y_v)$ with answer vector v does *not* answer correctly about whether y_v is in A . Let v be the answer sequence for $Q'(x) \cap R_C$, and let r be the number of 1's in v

(i.e., r is the size of $Q'(x) \cap R_C$). Thus, given (m, r) we can compute $Q'(x)$ and start the enumeration of the complement of R_C until we have enumerated all but r elements of $Q'(x)$. Thus we can compute v and find y_v . Since $M(y_v)$ is not giving the correct answer about whether y_v is in A , but M *does* give the correct answer when using R_C as an oracle, it follows that $Q(y_v)$ contains an element of R_C of length greater than s_n . However, this string is described by the tuple (m, r, i) , along with $O(1)$ additional bits. For the appropriate choice of c and large enough n , this has length less than s_n , which is a contradiction. \square

Note that the preceding proof actually shows that, for every x such that $[x]$ has “small enough” Kolmogorov complexity, we can pick v_x to be the answer sequence for $Q'(x) \cap R_C$. If this were true for *every* x , then it would follow easily that every decidable set A that is reducible to R_C via a polynomial-time truth-table reduction is in P/poly.

3.2 Pathological Universal Machines

Before presenting the results of this section, we digress in order to introduce some techniques that we will need.

The following development is motivated by a question that one can naturally ask: what is the size of $(R_C)^{=n}$? It is a part of folklore that the number of strings in R_C of length n is Kolmogorov random. But is it odd or even? One would be tempted to answer that since $|(R_C)^{=n}|$ is Kolmogorov random, the parity of it must also be random. The following universal Turing machine U_{even} shows that this is not the case.

Let U_{st} be the “standard” universal Turing machine. Consider the universal Turing machine U_{even} defined by: for any $d \in \{0, 1\}^*$, $U_{\text{even}}(0d) = U_{\text{st}}(d)$ and $U_{\text{even}}(1d) =$ the bit-wise complement of $U_{\text{st}}(d)$. It is immediate that the size of $(R_{C_{U_{\text{even}}}})^{=n}$ is even for all n . To construct a universal Turing machine U_{odd} for which the size of $(R_{C_{U_{\text{odd}}}})^{=n}$ is odd for all n (large enough), is a little bit more complicated.

We will need the following definition. For any Turing machine U we can construct an *enumerator* (Turing machine) E that enumerates all pairs (d, x) such that $U(d) = x$, for $d, x \in \{0, 1\}^*$. (The running time of E is possibly infinite.) Conversely, given an enumerator E that enumerates pairs (d, x) so that if (d, x) and (d, x') are enumerated then $x = x'$, we can construct a Turing machine U such that for any $x, d \in \{0, 1\}^*$, $U(d) = x$ if and only if E ever enumerates the pair (d, x) . In the following, we will often define a Turing machine in terms of its enumerator.

We define U_{odd} in terms of its enumerator E_{odd} that works as it is described below. E_{odd} will maintain sets of non-random strings $\{N_i\}_{i \in \mathbf{N}}$ during its operation. At any point in time, set N_i will contain non-random strings of length i that were enumerated by E_{odd} so far. E_{odd} will try to maintain the size of sets N_i to be odd (except while they are empty.)

Initialize all $\{N_i\}_{i \in \mathbf{N}}$ to the empty set.²

²We assume in the usual way that E_{odd} works in steps and at step s it initializes the s -th set of

For all $d \in \{0, 1\}^*$, run $U_{\text{st}}(d)$ in parallel.
Whenever $U_{\text{st}}(d)$ halts for some d and produces a string x do:

Output $(0d, x)$.

If $|0d| < |x|$ and $N_{|x|} = \emptyset$ then set $N_{|x|} := \{x\}$.

Else if $|0d| < |x|$ and $x \notin N_{|x|}$ then:

Pick the lexicographically first string y in $\{0, 1\}^{|x|} - (N_{|x|} \cup \{x\})$.

Set $N_{|x|} := N_{|x|} \cup \{x, y\}$ and output $(1d, y)$.

Continue.

End.

It is easy to see that the Turing machine U_{odd} defined by the enumerator E_{odd} is universal. Also it is clear that for all n large enough, $(R_{C_{U_{\text{odd}}}})^{=n}$ is of odd size.

The ability to influence the parity of $(R_{C_U})^{=n}$ allows us to (sparsely) encode any recursively enumerable information into R_{C_U} . We can state the following theorem.

Theorem 12 *For any recursively enumerable set A , there is a universal Turing machine U such that if $C = \{0^{2^x} : x \in A\}$, then $C \leq_{\oplus \text{tt}}^P R_{C_U}$. Consequently, $A \leq_{\oplus \text{tt}}^{\text{EE}} R_{C_U}$.*

Proof. Observe, $C \subseteq \{0^{2^i} : i \in \mathbf{N}\}$. We will construct the universal Turing machine U so that for any integer $i > 3$, $0^{2^i} \in C$ if and only if $(R_{C_U})^{=i}$ is of odd size. Then, the polynomial time parity reduction of C to R_{C_U} can be constructed trivially as well as the double-exponential parity reduction of A to R_{C_U} .

Let M be the Turing machine accepting the recursively enumerable set C . We will construct an enumerator E for U . It will work as follows. E will maintain sets $\{N_i\}_{i \in \mathbf{N}}$ during its computations. At any point in time, for every $i > 0$ the set N_i will contain non-random strings of length i that were enumerated by E so far and E will try to maintain the parity of $|N_i|$ unchanged during most of the computation. E will also run M on all strings $z = 0^{2^i}$ in parallel and whenever some new string z will be accepted by M , E will change the parity of $N_{\log |z|}$ by making some new string of length $\log |z|$ non-random. The algorithm for E is the following.

Initialize all $\{N_i\}_{i \in \mathbf{N}}$ to the empty set.

For all $d \in \{0, 1\}^*$ and $z \in \{0^{2^i} : i \in \mathbf{N}\}$, run $U_{\text{st}}(d)$ and $M(z)$ in parallel.

Whenever $U_{\text{st}}(d)$ or $M(z)$ halts for some d or $z = 0^{2^i}$ do:

If $U_{\text{st}}(d)$ halts and produces output x then:

Output $(00d, x)$.

If $|00d| < |x|$ and $x \notin N_{|x|}$ then:

Pick the lex. first string y in $\{0, 1\}^{|x|} - (N_{|x|} \cup \{x\})$.

Set $N_{|x|} := N_{|x|} \cup \{x, y\}$ and output $(01d, y)$.

Continue.

If $M(0^{2^i})$ halts and $i > 3$ then:

$\{N_i\}_{i \in \mathbf{N}}$ to the empty set. Our statements regarding actions that involve infinite computation should be interpreted in a similar way.

Pick the lexicographically first string y in $\{0, 1\}^i - N_i$.
 Set $N_i := N_i \cup \{y\}$, and output $(1^{i-1}, y)$.
 Continue.

End.

Clearly, enumerator E defines a universal optimal Turing machine and for any integer $i > 3$, $0^{2^i} \in C$ if and only if $(R_{C_U})^{=i}$ is of odd size. \square

Parity is not the only way to encode information into R_C . The following theorem illustrates that we can encode the information so that one can use $\leq_{\text{dtt}}^{\text{P}}$ reductions to extract it. In particular, this proves our Theorem 1.

Theorem 13 *For any recursively enumerable set A , there is a universal Turing machine U such that if $C = \{0^{2^x} : x \in A\}$, then $\overline{C} \leq_{\text{dtt}}^{\text{P}} R_{C_U}$. Consequently, $\overline{A} \leq_{\text{dtt}}^{\text{EE}} R_{C_U}$.*

Proof. First, define a universal Turing machine U_{opt} as follows: $U_{\text{opt}}(0d) = U_{\text{st}}(d)$ and $U_{\text{opt}}(1d) = d$. Clearly, for any $x \in \{0, 1\}^*$, $C_{U_{\text{opt}}}(x) \leq |x| + 1$. For any $d \in \{0, 1\}^*$ and any $s \in \{0, 1\}^5$, U is defined as follows:

On input $0ds$, run $U_{\text{opt}}(d)$ and if $U_{\text{opt}}(d)$ halts then output $U_{\text{opt}}(d)s$.

On input $1d$ do:

Run $U_{\text{opt}}(d)$, until it halts.

Let y be the output of $U_{\text{opt}}(d)$.

Check if $0^{2^{|y|}} \in C$.

If $0^{2^{|y|}} \in C$ then output $y0^5$.

End.

It is clear that for any $x \in \{0, 1\}^*$, $C_U(x) \leq |x| + 2$. Further, for any $s, s' \in \{0, 1\}^5 - \{0^5\}$, $C_U(xs) = C_U(xs')$. Finally, for any $y \in \{0, 1\}^*$, $0^{2^{|y|}} \in C$ if and only if $C_U(y0^5) < C_U(y1^5) - 4$. Hence, if $0^{2^{|y|}} \in C$ then $y0^5 \notin R_C$. The $\leq_{\text{dtt}}^{\text{P}}$ reduction of \overline{C} to R_C works as follows: on input 0^{2^n} , for all $y \in \{0, 1\}^n$ ask queries $y0^5$. Output 0 if none of the queries lies in R_C and 1 otherwise. \square

One could start to suspect that maybe all recursive functions are reducible to R_C in, say, doubly exponential time, regardless of which universal Turing machine is used to define R_C . We do not know if that is true but the following theorem shows that certainly disjunctive truth-table reductions are not sufficient.

Theorem 14 *For any computable time-bound $t(n) \geq n$, every set A in $\text{REC} \cap \bigcap_U \{A : A \leq_{\text{dtt}}^{t(n)} R_{C_U}\}$ is computable in time $O(t^3(n))$.*

A corollary of Theorem 14 is that $\text{P} = \text{REC} \cap \bigcap_U \{A : A \leq_{\text{dtt}}^{\text{P}} R_{C_U}\}$ (Theorem 6).

Proof. It suffices to show that for each decidable set A that is not computable in time $O(t^3(n))$, there is a universal machine U such that A is not $\leq_{\text{dtt}}^{t(n)}$ -reducible to R_{C_U} . Fix a decidable set A not computable in time $O(t^3(n))$.

Let U_{st} be a (standard) universal Turing machine, and define U so that for all d , $U(00d) = U_{st}(d)$. Note that, for every length m , fewer than $\frac{1}{4}$ of the strings of length m are made non-random in this way.

Now we present a stage construction, defining how U treats descriptions $d \notin \{00\}\{0,1\}^*$. We present an enumeration of pairs (d, y) ; this defines $U(d) = y$. In stage i , we guarantee that the i -th Turing machine q_i that runs in time $t(n)$ (in an enumeration of clocked Turing machines computing $\leq_{\text{dtt}}^{t(n)}$ reductions) does not reduce A to R_{C_U} .

At the start of stage i , there is a length l_i with the property that at no later stage will any string y of length less than l_i be enumerated in our list of pairs (d, y) . (At stage 1, let $l_1 = 1$.)

Let \mathcal{T} be the set of all subsets of the strings of length less than l_i . For any string x , denote by $Q_i(x)$ the list of queries produced by the $\leq_{\text{dtt}}^{t(n)}$ reduction computed by q_i on input x , and let $Q'_i(x)$ be the set of strings in $Q_i(x)$ having length less than l_i .

In Stage i , the construction starts searching through all strings of length l_i or greater, until strings x_0 and x_1 are found, having the following properties:

- $x_0 \notin A$,
- $x_1 \in A$,
- $Q'_i(x_1) = Q'_i(x_2)$, and
- One of the following holds
 - $Q_i(x_1)$ contains fewer than 2^{m-2} elements from $\{0,1\}^m$ for each length $m \geq l_i$,
or
 - $Q_i(x_0)$ contains at least 2^{m-2} elements from $\{0,1\}^m$ for some length $m \geq l_i$

We argue below that strings x_0 and x_1 will be found after a finite number of steps.

If $Q_i(x_1)$ contains fewer than 2^{m-2} elements from $\{0,1\}^m$ for each length $m \geq l_i$, then for each string y of length $m \geq l_i$ in $Q_i(x_1)$, pick a different d of length $m - 2$ and add the pair $(1d, y)$ to the enumeration. This guarantees that $Q_i(x_1)$ contains no element of R_{C_U} of length $\geq l_i$. Thus if q_i is to be a $\leq_{\text{dtt}}^{t(n)}$ reduction of A to R_{C_U} , it must be the case that $Q'_i(x_1)$ contains an element of R_{C_U} . However, since $Q'_i(x_1) = Q'_i(x_0)$ and $x_0 \notin A$, we see that q_i is not a $\leq_{\text{dtt}}^{t(n)}$ reduction of A to R_{C_U} .

If $Q_i(x_0)$ contains at least 2^{m-2} elements from $\{0,1\}^m$ for some length $m \geq l_i$, then note that at least one of these strings is not produced as output by $U(00d)$ for any string $00d$ of length $\leq m - 1$. We will guarantee that U does not produce any of these strings on any description $d \notin \{00\}\{0,1\}^*$, and thus one of these strings must be in R_{C_U} , and hence q_i is not a $\leq_{\text{dtt}}^{t(n)}$ reduction of A to R_{C_U} .

Let l_{i+1} be the maximum of the lengths of x_0, x_1 and the lengths of the strings in $Q_i(x_0)$ and $Q_i(x_1)$.

It remains only to show that strings x_0 and x_1 will be found after a finite number of steps. Assume otherwise. It follows that $\{0, 1\}^*$ can be partitioned into a finite number of equivalence classes, where y and z are equivalent if both y and z have length less than l_i , or if they have length $\geq l_i$ and $Q'_i(y) = Q'_i(z)$. Furthermore, for the equivalence classes containing long strings, if the class contains both strings in A and in \overline{A} , then the strings in A are exactly the strings on which q_i queries at least 2^{m-2} elements of $\{0, 1\}^m$ for some length $m \geq l_i$. This yields an $O(t^3(n))$ -time algorithm for A , contrary to our assumption that A is not computable in time $O(t^3(n))$. \square

A similar technique yields the following result.

Theorem 15 *For any computable time-bound $t(n) \geq n$, every set A in $\text{REC} \cap \bigcap_U \{A : A \leq_{\oplus \text{tt}}^{t(n)} R_{C_U}\}$ is computable in time $O(t^3(n))$.*

Proof. It suffices to show that for each decidable set A that is not computable in time $O(t^3(n))$, there is a universal machine U such that A is not $\leq_{\oplus \text{tt}}^{t(n)}$ -reducible to R_{C_U} . In what follows we will describe such a machine U in terms of its enumerator E . Let q_1, q_2, \dots be an enumeration of all Turing machines (*query generators*) that work in time at most $t(n)$. Let $Q_i(x)$ denote the set of queries generated by q_i on input x . During the construction of E we will diagonalize against all q_i 's.

To diagonalize against machine q_i we will pick two strings $x_0 \notin A$ and $x_1 \in A$ and we will force the parity of $|Q_i(x_0) \cap R_{C_U}|$ and $|Q_i(x_1) \cap R_{C_U}|$ to be the same.

We will construct E so to maintain the parity of $|Q_i(x_0) \cap R_{C_U}|$ and $|Q_i(x_1) \cap R_{C_U}|$. To do so E will maintain sets $N_l, D_l, C_l, L_{l,j} \subseteq \{0, 1\}^l$, for $l \in \mathbb{N}, j \in \{0, 1\}$, where N_l will be the set of non-random strings that were seen so far and D_l will be the set of descriptions that were used so far to make some strings non-random. Sets N_l and D_l are initially empty. Sets C_l (the ‘‘common’’ queries of length l that are asked on both inputs x_0 and x_1) and $L_{l,j}$ (the queries of length l that are asked on input x_j but not on x_{1-j}) will be obtained by partitioning $Q_i(x_0)$ and $Q_i(x_1)$, for some i , and $|C_l - N_l|$ and $|L_{l,j} - N_l|$ will be maintained even.

Let c be such that for all $n \geq c$, $\left| \left(\overline{R_{C_{U_{\text{st}}}}} \right)^{=n} \right| \geq 3$. E uses the following sub-procedure that can be invoked with any set of strings, all having length $l \geq c$.

make-even(S):

Let l be the common length of strings in S .

If $|S - N_l|$ is even do nothing

Otherwise do the following:

Pick $x \in S - N_l$ and $d \in \{0, 1\}^{l-2} - D_{l-2}$.

Set $N_l := N_l \cup \{x\}$ and $D_l := D_l \cup \{d\}$.

Output $(1d, x)$.

End.

E plays two strategies simultaneously.

The first strategy. For all $d \in \{0,1\}^*$, E runs $U_{\text{st}}(d)$ in parallel. Whenever some computation $U_{\text{st}}(d)$ halts and produces output x , E outputs $(00d, x)$. If $|0d| < |x|$ and $x \notin N_{|x|}$ then do the following: Set $l := |x|$. Set $N_l := N_l \cup \{x\}$ and if $C_l, L_{l,0}, L_{l,1}$ were already defined invoke $\text{make-even}(C_l)$, $\text{make-even}(L_{l,0})$, $\text{make-even}(L_{l,1})$.

This strategy ensures that E determines a universal Turing machine and that $|C_l - N_l|$ and $|L_{l,j} - N_l|$ are maintained even. Note that procedure make-even will be forced to make some string non-random at most once per every string x that becomes non-random because of U_{st} . (In addition, it may be forced to make at most three additional strings of each length non-random when $L_{l,0}, L_{l,1}$ and C_l are defined.)

The second strategy. E proceeds according to the algorithm described below. The algorithm proceeds in stages. At stage k , it will diagonalize against reduction q_k .

Set $l_1 = c$.

For successive $k := 1, 2, 3, \dots$, do the following:

Pick two strings $x_0 \notin A$ and $x_1 \in A$, each having length at least l_k , so that $Q_k(x_0)^{\leq l_k} = Q_k(x_1)^{\leq l_k}$.

As in the proof of Theorem 14, it is easy to argue that such strings exist.

Set $l_{k+1} := 1 + \max\{l_k, |y| : y \in Q_k(x_0) \cup Q_k(x_1)\}$.

For $i \in \{l_k, \dots, l_{k+1} - 1\}$ and $j \in \{0, 1\}$ do:

Set $L_{i,j} := (Q_k(x_j) - Q_k(x_{1-j})) \cap \{0, 1\}^i$.

Set $C_i := Q_k(x_0) \cap Q_k(x_1) \cap \{0, 1\}^i$.

Invoke $\text{make-even}(L_{i,j})$ and $\text{make-even}(C_i)$.

Continue with the next k .

End.

It is clear from the construction that no q_i parity truth-table reduces A to R_{C_U} . \square

4 C-complexity versus K-complexity

Theorem 6, which shows that P is equal to $\text{REC} \cap \bigcap_U \{A : A \leq_{\text{dtt}}^P R_{C_U}\}$, is motivated in large part by our interest in whether one can prove or disprove Hypothesis 5 (concerning whether PSPACE is equal to $\text{REC} \cap \bigcap_U P^{R_{C_U}}$). It is worth observing that, in order to have any hope of characterizing complexity classes in terms of efficient reducibility to R_C , it is necessary to take the intersection over all universal machines U . This is because there are always arbitrarily complex decidable sets in $P^{R_{C_U}}$, as the following theorem shows.

Theorem 16 *For every universal Turing machine U and every time-constructible function $t(n) \geq n$, there is a recursive set $A \notin \text{DSPACE}(t)$ such that $A \leq_{\text{dtt}}^P R_{C_U}$.*

Proof. This follows immediately from Kummer's theorem (showing that there is a dtt reduction from the complement of the halting problem to R_C) [Kum96]. Fix any universal Turing machine U and time-bound $t(n) \geq n$. By Kummer's result, there

is a time-bound t' such that the Halting problem dtt-reduces to R_{C_U} in time $t'(n)$. W.l.o.g. $t'(n) \geq n$. Let $A \notin \text{DSPACE}(t(t'(2^n)))$ be a recursive set. Consider set $B = \{0^{t'(2^{|x|}) - |x| - 1} 1x : x \in A\}$. Clearly, $B \notin \text{DSPACE}(t(n))$. Since A is recursive, it reduces to R_{C_U} via a dtt-reduction running in time $t'(n^c)$, for some constant c . It follows that $B \leq_{\text{dtt}}^{\text{P}} R_{C_U}$. \square

This is an appropriate point to return to the topic of prefix Kolmogorov complexity ($K(x)$), and to the question of whether the results we state for C-complexity hold also for K-complexity.

In particular, it is important to note that no analogue of Theorem 16 is known to hold for K-complexity. This is because the proof of Theorem 16 relies on Kummer's theorem, which states that the halting problem is truth-table reducible to R_C .

In contrast, Theorem 2.7 of [MP02] states that there is an optimal prefix machine U such that there is no truth-table reduction from the halting problem to the set $\{(x, n) : K_U(x) < n\}$. Thus in particular, R_{K_U} is not hard under truth-table reductions. This should be contrasted with the fact that the proof of our Theorem 12 carries over unchanged to the setting of K-complexity, and thus there is a universal machine U' such that $R_{K_{U'}}$ is hard under (parity) truth-table reductions. That is, it seems that nothing can be said about whether the halting problem is truth-table reducible to R_K , without being specific about the choice of universal prefix Turing that one uses to define the measure R_K .

In particular, it might be the case that P is equal to $\text{REC} \cap \{A : A \leq_{\text{dtt}}^{\text{P}} R_K\}$, or that PSPACE is equal to $\text{REC} \cap \text{P}^{R_K}$ (at least for some choice of universal machine U defining K-complexity).

Many of the theorems that we have stated in this paper in terms of C-complexity hold also in the setting of K-complexity. (This is true for Theorems 7, 8, 9, and 12, as well as for Corollaries 10 and 11.) Note in particular, that in the proofs of Theorems 9 and 12, if one starts with a "standard" universal prefix-free Turing machine, then it is easy to see that the machines we construct in our proofs will also be prefix-free, which is enough to show that the claim we established for C-complexity holds also for K-complexity.

5 Conclusions and Open Problems

We have failed to answer the question that motivated this line of research: Can one obtain new and interesting characterizations of complexity classes (such as PSPACE and NEXP) in terms of efficient reducibility to the set of Kolmogorov-random strings? We have, however, proved several results that help clarify the form that such characterizations might take. In particular, we have presented Hypothesis 5:

$$\text{PSPACE} = \text{REC} \cap \bigcap_U \text{P}^{R_{C_U}}.$$

We refrain from conjecturing that this hypothesis is true, but we have endeavored to make a case that the hypothesis is worthy of additional study. Most significantly, for the case of disjunctive truth-table reductions, we show that one obtains in this way a nontrivial characterization of P.

If additional complexity classes are to be characterized in this way, a necessary first step is to show that the halting problem is not efficiently reducible to R_C . Currently this is open not only for polynomial-time Turing reductions, but even for polynomial-time truth-table reducibility. Can one show that not every decidable set is \leq_{tt}^P -reducible to R_C (at least for some choice of universal machine)? Can one improve Theorem 9 to show that every set \leq_{tt}^P -reducible to R_C is in P/poly?

Can one improve Theorem 6, to show that P is equal to $\bigcap_U \{A : A \leq_{dt}^P R_{C_U}\}$? (I.e., is every set in this intersection already decidable?)

The proof of Theorem 8 can be extended to show that any disjunctive truth-table reduction from the halting problem to R_C must take at least exponential time. Theorem 1 shows that (at least for some choice of universal machine) the reduction can be performed in doubly-exponential time. Can this gap be closed?

Is there a proof (or disproof) of Hypothesis 5? It might be more feasible to prove a related hypothesis more in line with Theorems 8 and 9 of Section 3. For instance, can one prove that for any universal machine: $\{A \in \text{REC} : A \leq_T^P R_C\} \subseteq \text{EXP/poly}$?

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